



This Record Certifies that

Played by _____
Player RPGA #

Has Completed
Circles of Life
A Regional Adventure
Set in Bissel



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____
Signature RPGA #



Adventure Record#

593 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450 xp; 400 gp

APL 4

max 675 xp; 600 gp

APL 6

max 900 xp; 800 gp

APL 8

max 1,125 xp; 1,250 gp

APL 10

max 1,350 xp; 2,100 gp

APL 12

max 1,575 xp; 3,000 gp

Cross out any game effects this character does not gain.

• **Influence Point with the Baroness of Gerorgos**
For discovering the fate of the missing children, this PC has earned 1 Influence Point with the Baroness of Gerorgos, Lady Ketzia, and the Barony of Gerorgos. Please contact the Bissel Triad for details.

TU

Starting TU

1 OR 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

*Cross off all items **NOT** found*

APL 2:

- ❖ Infusion of Detect Animals or Plants (Adventure, 1st level caster, MotW)
- ❖ Wand of Burning Hands (Adventure, 1st level caster, DMG)
- ❖ Elixir of Love (Adventure, DMG)
- ❖ Elixir of Vision (Adventure, DMG)

APL 4 (APL 2 Items plus):

APL 6 (APL 2, 4 Items plus):

- ❖ Potion of Displacement (Adventure, DMG)

APL 8 (APL 2, 4, 6 Items plus):

- ❖ Ring of Climbing (Adventure, DMG)
- ❖ Dust of Tracelessness (Adventure, DMG)
- ❖ Quaal's Feather Token - Whip (Adventure, DMG)
- ❖ Robe of Bones (Adventure, DMG)
- ❖ Potion of Cure Serious Wounds (Adventure, DMG)
- ❖ Potion of Haste (Adventure, DMG)

APL 10 (APL 2, 4, 6, 8 Items plus):

- ❖ Hand of the Mage (Adventure, DMG)

APL 12 (APL 2, 4, 6, 8, 10 Items plus):

- ❖ Horn of Fog (Adventure, DMG)
- ❖ +1 Flaming Scimitar (Adventure, DMG)
- ❖ +1 Frost Scimitar (Adventure, DMG)
- ❖ Wand of Scorching Ray (Adventure, 3rd level caster, DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL